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**S**

**Shuffle the deck**



*Chaos is sometimes  
the start of creation.*



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**S**

**Give 1 card  
to any player**



*Generosity creates  
new beginnings.*



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**S**

**Place 2 cards on the  
bottom of the deck**



*What you release today  
upgrades tomorrow.*



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**S**

**Draw 2 cards from the  
top of the deck**



*New chances appear  
when least expected.*

